

- x Pools will be hunted on a three day rotation. Pools 1-8 will be a group and Pools 9-15 in another.
- o For Pools 1-8, the rotation will be as if it were hunted on second day of the season and then every three days after that.
- o For Pools 9-16, the rotation will be as if it were hunted on third day of the season and then every three days after that.
- o Most pools are walk in only, small, portable boats can be utilized in some pools.
- o Water levels may vary by pool, please ask about current conditions.
- o If conditions allow, all pools will be hunted daily during the September Season.

Flooded Corn – Rookery and Salisbury Units (Stake Hunting) – Hunting Hours 10:00 am. to Sunset

- x The corn units are hunted every third day (if water conditions allow for it). Rotation will be as if it were hunted on opening day and then every three days through the remainder of the season.
- x Once opened, hunting will continue through the rest of the season.
- x Corn will be hunted the last two days of the each season and hunting hours may be altered.
- x The corn units have a series of stakes for hunters to choose from: Rookery (4 stakes), Salisbury: (6 stakes).
 - o Hunters must hunt within 25 yards of the stake.
 - o Management may adjust stake locations depending on condition of corn near stakes.
- x Please take care to not knock down large quantities of corn. Preserve the cover.

TNC – Kankakee Sands (Walk-in Hunting) -

- Water levels fluctuate drastically so scouting before hunting on TNC is always a good idea.
- One party will be allowed to go to each of the following managed hunting units daily. These units are Unit L, Unit J, Unit K, Highway Pond, and Great Lakes Pond.

Special September Season Rules

- **Shooting time for teal begins at sunrise**, shooting time for geese begins ½ hour before sunrise. Shooting time for both HQVDWQRQ
- x The hunting area on the front of the lake is enlarged in September ± Two (2) additional parties will be added to the north zone, one (1) additional party will be added to the south zone.
 - o Waterfowl resting areas are marked by two yellow stripes on buoys.

Youth & Veterans Hunt

- x Draw time will be at 5:00 a.m."EV.
- o Eligible hunters may enter the draw as individuals or in parties of two or three.
- x No preference will be given to youth or veterans hunters. All will be managed as equals.
- x Veterans must carry a form of documentation of service. (Military ID Card, Retirement Card, DD214, DA31, etc)
- x If observers assist in the hunt (call, place decoys, etc.), they must be licensed but they may not shoot or harvest game.

OTHER GENERAL REGULATIONS

- x **Willow Slough has a 25 shell limit during all regular waterfowl seasons. Hunters may pass through the Waterfowl Resting Area located by the Headquarters no entry is allowed in the other Waterfowl Resting Areas**
- x **All blinds must be constructed from natural materials located on site if not attached to a boat.**
- x If non-native vegetation is used for camo the seed heads must be removed before entering the property. Examples include phragmites, purple loosestrife, and reed canary grass.
- x Management reserves the right to alter shooting schedule with 24 hour notice. Notice will be posted at headquarters.(Example: Season Ending Hard Freeze)
- x If using a boat, you must have wearable PFD OLIHSUHVHUMUV
 - o All Vtate and federal hunting regulations are in effect.
- x All vehicles must be parked in designated parking areas. Driving off county roads is strictly prohibited.
- x Hunters failing to report game harvested or who violate these general regulations or applicable state or federal regulations will forfeit their right to hunt on this property. (Harvest can be reported by calling the property as a secondary option within 24 hours.)

For the 20 hunting season

PARKING LOT ETIQUETTE

- Please stage boats before going to the ramps. Only go to the ramp if you are ready to launch or load your boat
- Once loaded, pull away from the ramp before securing and stowing gear.
- Leave room for people to swing trailers near the ramps.